



CULTIST LEADER

Human • Male • Cultist • Leader

MOV COM RAN ARC MYT WND SAN

4/7	8/8	5/6	8/7	3	22	9
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KNIFE

COM • Base • Bleed

CHAOTIC BOLT

ARC • 10" • Burn

A TASTE OF LIFE

2 MYT

(Once Per Game) Remove X Blood Tokens from the Blood Ritual. For every 2 Blood Tokens that you remove grant Vigour to a friendly Cultist.

EMPOWER RITUAL

1 MYT

Add 1 to the current ritual progress.

EASY PREY

+1/+0 COM when making a COM attack against an enemy model engaged with a Man-Catcher. +2/+0 COM when making a COM attack against an enemy model affected by "Snatch & Grab."

CHANTING

+1/+0 ARC while within 8" of one or more friendly Cultists.

MENTAL STRAIN

This model must spend 1 MYT for each additional ARC attack after the first during its activation.

A TASTE OF POWER

As this model activates you may nominate a friendly Cultist model and flip their character card.